The Impact of the Humanities: or, What's Next for Open Access
culture machine book series
open humanities press
Digitize This Book!

(Minneapolis: University of Minnesota Press, 2008)
‘Ask not what open access can do for the humanities, ask what the humanities can do for open access’
the impact of the humanities...

• monographs
'books... are not, and never will be, author give-aways'

- stevan harnad
‘typical earnings of a British professional writer aged 25–34 are only £5,000 per annum’

- Author’s Licensing and Collecting Society study 2007
Plus:

• ‘crisis in scholarly publishing’

• shift to hard-back only

• short print runs

• closing of independent book stores

• reluctance of high street book stores to stock academic titles
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• new forms of writing
Informed Comment

Thoughts on the Middle East, History, and Religion

Juan Cole is President of the Global Americana Institute

Saturday, April 14, 2007

100 Dead in Bombings, Violence; Iraq, Kurdistan, traded Barbs

After the bombings of a major bridge in Baghdad and the cafeteria of the parliament, guerrillas on Saturday detonated a car bomb at a bus station in the Shiite holy city of Karbala near the shrine of Imam Husayn. Dozens are thought to have been killed or wounded, with early reports of 56 dead and 70 wounded. Because Karbala is sacred to the sentiments of Shites, any insult to its sanctity is likely to produce a great deal of anger and grief.

In Jadriya south of Baghdad, a car bomb killed 35 and wounded 50.

The dead included 3 US GIs, with seven wounded. Guerrillas mounted a frontal attack on a US patrol base late Thursday.

The Iraqi parliament is defiant after it was bombed on Tuesday.

Further incidents of political violence are reported by Reuters and by the McClatchy’s daily roundup.
the impact of the humanities...

• the future of the academic journal
the impact of the humanities...

• the end of the author?
Welcome
Together with the Institute for the Future of the Book, I created this website as a way to think about games. Games, as in computer games, are the subject of my next book, GAM3R 7H30RY. I am interested in two questions:
1. can we explore games as allegories for the world we live in?
2. can there be a critical theory of games?
I thought it would be interesting to share the book in its draft state to see if these questions are something other people might have ideas on or might want to pursue. more ...

—McKenzie Wark

Book Chapters

AGONY on The Cave (2nd)

ALLEGORY on The Sims

AMERICA on Civilization III

ANALOG on Katamari Damacy

ATOPIA on Vice City

BATTLE on REZ

BOREDOM on State of Emergency

COMPLEX on Deus Ex

CONCLUSIONS on SimEarth

Recent Comments in the Book

chek on 225.
haha, first time through I missed this part about The Matrix. I suppose Zizek liked it because it resonated somehow...

June Edverson on 152.
re: 'all the same after all' I would say: no: in Europe, where I live we're 'all the same' in America, one is allowe...

June Edverson on 153.
With your train of thought approach, you've got the reader looking forward... and yet it's disturbing to see that Senk...

Recent Comments in the Forum

'Favorite vacation locations, etc.' in Favorite vacation...
Hey people, me and my wife are planni...
Posted by: Rolin Kellye

'Health and gambling' in Health and gambling
Tramadol hydrochloride is a centrally...
Posted by: Lhach

'at last! some appropriate spam!' in Currency for games ;)
Posted by: McKenzie Wark

Flayer 1:
The unruliness of games gives notice that reality is not yet real. Unconsciously they reverse the right life.
—Theodor Adorno

Flayer 2:
There is an absolute in the moment of the game, and this absolute, like every reality or moment taken to the absolute, represents a specific form of alienation.
—Henri Lefebvre
the impact of the humanities...
There is no vigilante OA, no infringing, expropriating, or piratical OA.

— Peter Suber